# **Introduction to Early Harp Technique**

### **Summary**

#### • Posture:

People & harps are all different, experiment to find the best position You should be confident that the harp is stable, without help from your hands Then rest your hands on the soundboard, as if you playing: don't hold the pillar

#### • Hands:

Rest your hands on the soundboard, Feel their weight (thru the harp) against your shoulder Play glissandos, let your hands slide as if on "railway tracks" on the soundboard

### • Finger-position:

Practise away from the harp Hands relaxed, thumb & fingers in gentle curves, Only enough strength to hold tuning-key, for example

### • Finger-movement:

Practise away from the harp, to confirm simple, uncomplicated movements Start with thumb and index in O-shape, other fingers imitate index Thumb into the hand, fingers wrap around

### • On the strings:

Fingers on the strings (test by pushing), not behind the strings ready to pull

- 1. Place your hands on the harp first,
- 2. Form the O-shape with thumb, index and middle finger,
- 3. Then put your fingers on strings

#### • Best sound:

Slow movement of thumb/finger, steady pressure, full range of movement Place thumb, index and middle finger on strings before playing Slow finger-movement continues smoothly as the string resounds The hand, supported on soundboard, remains still

# • Scale up [Italian technique]:

32 32 32

- 1. Place both fingers on the strings before playing
- 2. Play two notes
- 3. Slide the hand up, replace fingers
- 4. The movement of the hand delivers your fingers to the correct strings
- 5. The hand moves in discrete 'steps

# • Scale down [Italian technique]:

19 19 19

- 1. Thumb plays, passes (under index) to the string the thumb will play next
- 2. Index slides down its string, plays, moves to the string it will play next
- 3. Thumb plays again, etc
- 4. Hand slides continuously down the harp, always in contact with soundboard
- 5. Index slides lightly down its strings
- 6. Thumb moves directly from string to string, as if in 'gapped glissando'
- 7. Practise with the Cuckoo exercise

### • Gruppo

Rhythmic 'trill' 12121232 ①

- 1. Small movements for quick notes
- 2. Slow, complete movement for long note
- 3. Place all 3 (thumb and fingers) just before playing the long note

# • Fingering for melody:

Good finger on good note, bad finger on bad note

- 1. Thumb and middle finger are good, index is bad
- 2. Decide good/bad notes by analysing two or three notes at a time
- 3. Or like Frank Sinatra: doo-be doo-be doo
- 4. Keep the hand still, resting on the soundboard

# • Fingering & phrasing:

Choose your fingering to correspond to the phrasing:

- 1. Good/bad fingers for good/bad notes
- 2. Synchronise changes of hand position with gaps between 'mini-phrases'
- 3. Join 2 notes in legato by placing both fingers in advance, keeping hand still
- 4. Place all 3 (thumb and fingers) just before important notes, long notes etc,